



## Geography

*Introduction to continents and Oceans.  
Why do we love to be beside the seaside?*

Continents and Oceans: children will be introduced to the continents and oceans of the world. They will continue to reference them throughout the year across a range of subjects. They will answer questions about why people love to go to the seaside and will be able to describe some physical features of a coastal town. They will be able to discuss some of the human features including the types of jobs carried out in seaside towns. They will think about how people may spoil the area and will develop their geographical vocabulary and describe the key features of a place, using words like, beach and coast.

**To help at home:** Talk about world news relating to geographical/ natural events.



## Music

*History of music  
Pitch and harmony*

**Music through the years**—children will listen to and discover the origins of a range of musical genres. They will discuss and research, developing their understanding of the influence of other cultures on their musical preference. Children will be listening to and learning songs to perform in the Christmas Nativity. They will understand the need to sing with clarity and to project their voices to enable their audience to understand the story line. They will gain experience performing for an audience.

**To help at home:** Discuss the music you listen to—tell your child about the genre you prefer and why.



**Remembrance**—Children will explore and investigate the events commemorated on Remembrance Day. They will look at the significance of the poppy as a symbol of remembrance. They will learn about the impact war has on those serving in military forces and on their families both in the past and today. They will learn a range

of appropriate vocabulary including—memory, trench and conflict.

**To help at home:** Discuss remembrance bulletins on TV

## PE

**Games and orienteering**

Children will continue to work with Mr Walker developing their physical skills of throwing, catching and running. They will work in pairs and teams and develop control of their body including twisting and turning. Mr Walker will reward, good listening, team work and improved skills, with player of the week trophy. Children will begin to understand and talk about the impact exercise has on their body.

**Games**

Year 2 will work with a partner to explore the school grounds. For example, collect and compare the colours of nature (linked with RE), find items beginning with initials sounds and develop their understanding of pattern. Children will develop their team skills and show ways they can support each other.



## ART and DT

Children will make a range of items in Art and Design to support and enhance areas of the curriculum. They will build their colour mixing skills and will be able to discuss tone and shade. We will explore and use a range of medium and will explore the life and work of artists, including Dominique Gaudin and Erik Waugh.

DT :Children will use a range of recyclable containers to make a musical instrument.

**To help at home:** Discuss shades of colour—helping to develop vocabulary



## Computing

Manipulating digital content- including imaging.

**ESAFETY** – Children will be learning that they must tell an adult if anything makes them uncomfortable when using the Internet.

**Introduction to coding**—Children will create and write a simple Instruction, understanding that order is important. They will begin to understand that algorithms are implemented as programs on digital devices.

**Imaging** - Children will learn how to manipulate images to create pieces of art, including morphing and manipulating.

**To help at home:** Using <https://switchzoo.com/zoo.htm> create your own animal.

## Science

*Materials*



**Sound** : Children will observe and name a variety of sources of sound, noticing that we hear with our ears. They will be able to recognise that sounds get fainter as the distance from the sound source increases.

**Living things and their habitats:** Children will explore and compare the differences between things that are living, dead, and things that have never been alive. They will identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other. They will be able to describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food.

**To help at home:** Build an online habitat using <https://switchzoo.com/games/habitatgame.htm> can you reach 100% based on what you know about the animal you choose ?